1	Breeding Games and Dimorphism in Male Salmon
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36 Abstract

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In certain species of salmon, male phenotypes occur in two distinct morphs: the large "hooknose" (H) or the small "jack" (J). Hooknoses fight each other for access to females, while jacks occupy refuges near spawning beds to sneak fertilizations.into the breedingbed of a pair. Jacks also fight each other over opportunities for sneaking without immediate gains. To explore whether the jack behavioural strategy is equally adaptive to that of the hooknose, we built a game-theoretic model similar to the classic hawk-dove game, with and without conditions of density dependence. Our model We-demonstrates the fitness of the jack strategy increases with the frequency of the hooknose strategy, because jacks can steal the benefits otherwise accrued by hooknoses. The In this game, coexistence of strategies strategy coexistence is much more easily achieved in this game than in the hawk-dove game. When negative density effects on benefits are introduced to the model, coexistence conditions are further relaxed. Hence, the jack and hooknose strategies can be viewed as equally adaptive, resulting in a stable mixed ESS. When the hooknose-jack game is considered an evolutionary game, frequencies of the two morphs either yield a balanced polymorphism or the fitness function of the hooknose proportion increases. Inthe latter case, jack becomes a dominant strategy.

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Keywords: morph, j-Jack, hooknose, coexistence, game-theoretic model, fitness, alternative

mating strategy, evolutionarily stable strategy, conditional strategy, hawk-dove game

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In many animal species, competition among males for mating privileges is prevalent (Krebs & Davies 1987). Such rivalries may favour selection for male dimorphism, alternative mating strategies, or both. The hawk-dove game was developed as a means of understanding the theoretical basis of animal conflict (Maynard Smith & Price 1973), and the evolutionary game of animal fighting in particular (Bulmer 1994). However, it has only rarely been applied to the evolutionary ecology of mating systems. In a number of salmonid fishes, mMales in some salmonids are distinctly dimorphic in body size, external morphology and life history (Gross 1984, 1985). L-A-large breeding males, called "hooknoses" (H), undergo full development, is a fully having spent matured malespending two toor three years at sea before returning to theirits natal rivers to spawn with females. Hooknoses <u>develop-display</u> courtship colo<u>u</u>ration and a hooked nose <u>with sharp teeth</u> for fighting. By In contrast, a small males, called "jacks" (J), undergo limited development and resembles an immature fish. As juveniles, precocious males become jacks and return to spawning beds at least one year before hooknoses (Gross 1991). Hooknose males battle other hooknoses for access to females. However, Jjacks, however, seek refuges sneak-near the breeding grounds of-a paired fish, from which they sneak to release sperm and swim through the

releasing sperm-immediately following female spawning.

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Hooknose and jack are considered alternative strategies (Gross 1982; Thornhill & Alcock 1983) or conditional mating strategies (Gross 1996). Gross (1984) considered such alternative mating strategies as evolutionarily stable strategies (ESSs) (Maynard Smith 1982), provided the payoffs of both H and J are equal. If the payoff of J is smaller than that of H, the jack strategy is the less fit conditional mating tactic. Gross also found that the lifetime fitnesses of H and J in coho salmon (*Oncorhynchus kisutch*) are about equal at their switchpoint, indicating the mixed strategy of both H and J is an evolutionarily stable strategy (ESS) (Maynard Smith 1982; Gross 1985). Thus Gross (1984, 1985) suggested that the dimorphism in male salmon might have evolved through an evolutionary game. However, as far as we know, its explicit its payoff matrices*, withas well as and—the ESS conditions for coexistence of alternative strategies, have not been examined explicitly in the context of a hawk-dove game.

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Competition among male animals for mating privileges is very common (Krebs & Davies1987). Such competition may favor selection for male dimorphism, alternative mating strategies,
or both. The hawk dove game was developed as a means of understanding the theoretical basis

of animal conflict (Maynard Smith & Price 1973), and the evolutionary game of animal fighting in particular (Bulmer 1994). However, it has rarely been applied to the evolutionary ecology of mating systems.

understanding of dimorphic male strategies in male orangutans our group showed that male dimorphism in the orangutan could be explained by a version of the hawk-dove game (Tainaka et al. 2007). However, life—history considerations for evolutionary games differ substantially between the orangutan and salmon. In the orangutan, subordinate adult males can switch conditionally to a dominant phenotype, whereasile a dominant morphs—cannot switch back to thea subordinate phenotype. In salmon, the choice between developing into a hooknose or a jack reflects early developmental differences in individual life history and is absolutely irreversible (Gross 1985, 1991). Gross further suggested juvenile body size, a strong predictor of mating strategy, is a function of population density Gross 1991). Published estimates of additive genetic variance indicate heritability for the choice of strategy, at least as a contributing factor highlighting the potential genetic basis of alternative phenotypes (Silverstein & Hershberger

1992; Gross 1996; Gross & Repka & Gross 19958; Gross & Repka 1998a, 1998b). Any

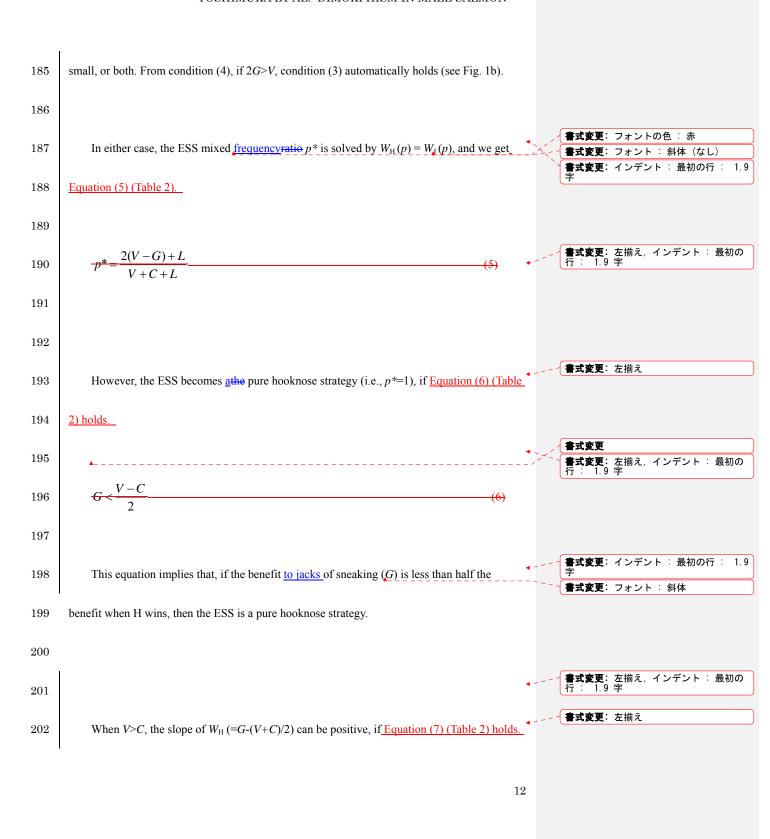
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113	underlying genetic mechanisms regulating salmon dimorphism may be similar to genetic	
114	polymorphisms in the fruit fly (Fitzpatrick et al. 2007) or scale-eating cichlid fish (Hori 1993;	
115	Takahashi & Hori 1994).	
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118	Here we show that male dimorphism in salmon can be explained by a breeding game	
119	similar to the hawk-dove game. We build a payoff matrix for two mating strategies of male	
120	salmon: Hooknose and Jack. We analyze the ESS conditions according to the benefits and costs	
121	of win and lose outcomes winning and losing, including an explicit examination of the effects of	
122	population density. We also discuss the <u>utility and generality</u> of hawk-dove-like games in male	
123	dimorphisms and alternative mating strategies.	
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126	HOOKNOSE-JACK MODEL	
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128	Our game model resembles that of the hawk-dove game (Maynard Smith & Price 1973).	
129	For our purposes, By "hawk vs. dove" is equivalent to we mean "dominant vs. subordinate" or,	
130	more generally, "honest contestanty competitor vs. cheater." The pay-off matrix for a male	

131	salmon is given in Table 1. A hooknose (H) fights with others. The winning hooknoseer gets the
132	benefit V (mating value), while the loser suffers the fighting cost C . Hence the average payoff
133	for a hooknose is (V-C)/2. A hooknose can defeat a jack (J) easily, but a jack can sneak in and
134	spawn surreptitiously. By sneaking fertilizations from hooknoses, a jack obtains So, a jack robs
135	the benefit G (on the average) by sneaking, while the hooknose loses G , resulting invielding
136	the payoff V-G. Unlike the well-known "dove," which does not fight, a jack battles other jacks-
137	over positions advantageous for sneaking. The winning jack gains fitness value <u>/.</u> The losing
138	jack suffers cost <u>J.L.</u> ; therefore, the the average jack fighting cost of fighting between jacks is
139	<u>J_L/2, since one jack will loses.</u> Because of the great disparity in body size between hooknose
140	and jack, we assume that $V>G>0$ and $C>\underline{I>}L>0$. In reality, both benefits and costs of fighting
141	between hooknoses should be very large and those of jacks should be relatively small, so that
142	V>>G, and C>> <u>I</u>L.
143	<u>Unlike the well-known "dove," which does not fight, a jack battles other jacks over positions</u> 書式変更 : フォントの色 : 自動
144	書式変更: フォントの色 : 赤 advantageous for sneaking, The losing jack suffers cost L. On the other hand, the winning jack
145	gains control of the refuge from which he can sneak, the sneaking position but only without
146	書式変更 : フォントの色 : 赤 immediate benefits For now, we simply assume that the winning jack has no gains nothing. 書式変更 : フォントの色 : 赤
147	#式変更: フォントの色: 自動 Therefore, the average cost to jacks of fighting jack fighting cost is L/2, since one will lose 書式変更: フォントの色: 自動
148	Because of the great disparity in body size between hooknose and jack, we assume that $V>G>0$

and C>L>0. In reality, both benefits and costs of fighting between hooknoses should be very 149 large and those of jacks should be relatively small, so that V > G, and C > L. 150 151 **書式変更**: 左揃え 152153 The payoffs in Table 1 differ from those of the classicusual hawk-dove game in all values 書式変更: フォントの色: 赤 except that of H vs. H. Without considering the population size of male salmon, the Now we 154ume a constant population size of male salmon and find the fitness values of both hooknose 155 and jack can be evaluated by the traditional ESS analysis (that implicitly assumes an infinite 156 157 population size) (see Riley 1979; Fogel et al. 1998; Taylor et al. 2004). -Let p be the proportion 158 of hooknose in the population. Then the fitness of a hooknose $W_H(p)$ is represented by Equation (1) (Table 2). 159 160 $W_{H}(p) = p \frac{V - C}{2} + (1 - p)(V - G) = (V - G) - p \left(\frac{V + C}{2} - G\right). \tag{1}$ 161 162 **書式変更:** インデント : 最初の行 : 1.9 On the other hand, the fitness of a jack $W_{\mathbf{L}}(p)$ is represented by Equation (2) (Table 2). 163 **書式変更:** フォント: 斜体(なし) 164 165 $W_{J}(p) = pG + \left(1 - p\right)^{-L} = \left(-\frac{L}{2}\right) + p\left(G + \frac{L}{2}\right).$ 166

167 168 WE NEED TO SUBSTITUTE J-L/2 FOR L/2 HERE AND ELSEWHERE **書式変更:** フォント: 斜体(なし) 169 Note that $W_{\mathbf{J}}(p)$ is an increasing function of the hooknose proportion p. This is because **書式変更:** フォント: 斜体(なし) jacks who steal the benefits from H fight other jacks. We now examine $W_{\rm H}(p)$ and $W_{\rm J}(p)$ for 170 171 $0 \le p \le 1$ (Fig. 1). At p=0, $W_H=V-G>W_J=\underline{J}-L/2$. At p=1, Thus, the condition for coexistence, with **書式変更:** フォントの色 : 自動 書式変更: フォント: 斜体 is $W_H < W_J$ at p=1. This condition is Equation (3) (Table 2). 172書式変更 173 174 175 **書式変更:** インデント : 最初の行 : 1.9 字 When fighting between hooknoses is severe, that is, V < C, condition (3) is always true (Fig. 176 1a). This is the same result as coexistence of evolutionary strategies in the hawk-dove game. On 177 178 the other hand, when fighting between hooknoses is not-so severe (<u>i.e.</u> is mild), that is, V > C, 179 condition (3) is not always true (Fig. 1b). When V > C, the condition (3) incurring cost C can be expressed as <u>Equation (4) (Table 2)</u>. 180 181 182 183 Therefore, the fighting cost C of H should be close to V, the benefit of jack G should be rather 184



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205	$\frac{2G-C>V}{} \tag{7}$	(17 * 1.0)
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207	This means means that the fitness W_H of a hooknose is an decreasing increasing (NOT	書式変更 : インデント : 最初の行 : 1.9 字
208	DECREASING?) function of the ratio_frequency of p. Even under this condition, the ESS	★書式変更: フォントの色 : 赤
209	frequency ratio p^* becomes the mixed strategy given by equation (5), since condition (4) holds,	書式変更: フォントの色 : 赤
210	i.e., $2G+C>2G-C>V$. Here, if $p, jack is a poor strategy, yielding lower fitness than hooknose.$	
211	When p is an increasing function, the fitness of hooknose deincreases (NOT DECREASES?)	書式変更: フォントの色 : 赤
212	until p reaches p^* . When $p>p^*$, since jack enjoys a higher fitness <u>payoffvalue</u> , the frequency of	
213	jacks increases, reducing p until it reaches p^* . Here, ironically remarkably, a pure hooknose	
214	strategy has higher fitness than that of the mixed ESS strategy p^* . Similarly, when the slope of	
215	$W_{\rm H}$ (=G-(V+C)/2) is zero, the fitness of a hooknose is constant and that of a jack determines the	
216	mixed ESS strategy, as long as equation (3) holds.	
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219	THE EFFECT OF DENSITY	
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221 CCompetition among individuals (offspring, parents or both) for limited mates or breeding 222 sites may increase as a function of population size, N (Tainaka et al. 2006), thus lowering the 223 per capita likelihood of mating. Therefore, Consequently, the benefits of breeding, V and G, may 224 beare inversely related to N. We now examine the effect of add a negative density effect onto 225 ourthe density independent hooknose-jack model. 226227 228 Assume that mating values, V and G, depend on population size N, according to a simple **書式変更:** フォント : 斜体 229 function of density, B / (B+N), where B is a constant. By multiplication we obtain the **書式変更:** フォント : 斜体 書式変更: フォント: 斜体 230density-reduced effective values of breeding, V_N , and $G_{N^{\frac{1}{2}}}$, now reduced as a function of density: 231 eEquations (8a) and (8b) (Table 2). 232**書式変更**: インデント : 最初の行 : 1.9 字 $V_{N} = V \frac{B}{B+N}$ $G_{N} = G \frac{B}{B+N}$ 233

(9) and (10) respectively (Table 2), which-

The average net payoff for hooknose and jack individuals is given by becomes: eEquations

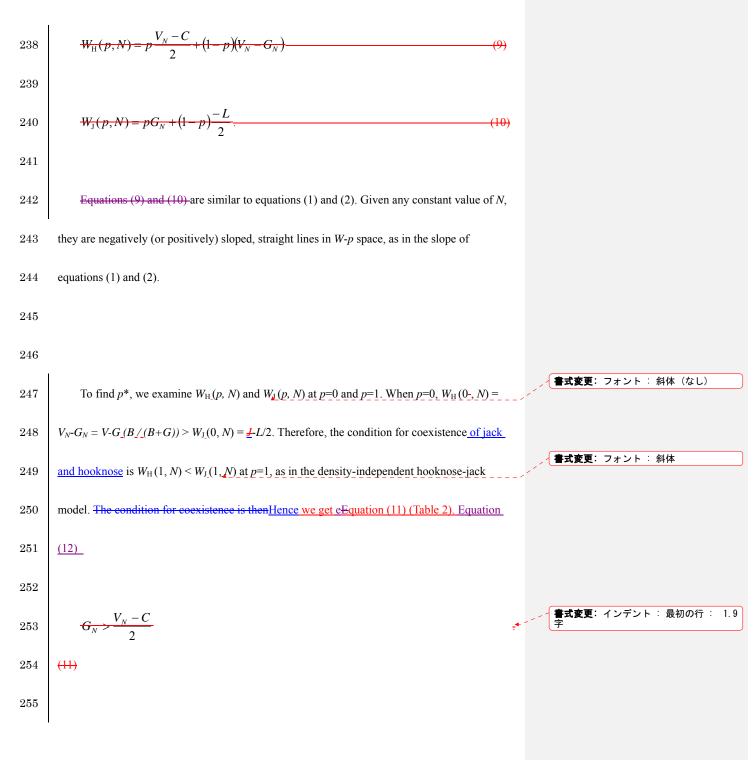
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256 It-follows from condition (11) that Equation (12) (Table 2). 257 $V > C > (V - 2G) \frac{B}{B + N}$ 258 (12)259260 This condition is identical to equation (4), except for the difference term in the right-hand 261262side of the inequality. 263 264Since B / (B+N) becomes smaller when N increases, this condition is satisfied easily when 265 266 N is large. Therefore, a jack can readily coexist with a hooknose, provided the population size N267 is large. –Even if C < (V-2G), equation (11) may hold if N >> 0, as shown in that is, execution 268 (13) (Table 2). This means that the ESS p^* is a pure hooknose strategy (H) when N is small, but 書式変更: フォント: 斜体 269 may shift to the mixed strategy (H and J), when the population size N increases. Assuming the number of breeding sites is limited, the ESS strategy becomes density-dependent. 270271 $\frac{V-2G>C>\left(V-2G\right)}{B+N}$ 272 273

This means that the ESS p^* is a pure hooknose strategy (H) when N is small, but may shift to the mixed strategy (H and J), when the population size N increases. Assuming the number of breeding sites is limited. In this case, the ESS strategy becomes density dependent.

DISCUSSION

Our model differs substantially from prior examples of The current example is very different from those in the hawk-dove game (Maynard Smith & Price 1973; Maynard Smith 1982; Axelrod & Hamilton 1981) and the orangutan game (Tainaka et al. 2007) (see Fig. 2). In these games, the slope of subordinates/doves is negative as well as those of hawks/dominants in these games (Fig. 2c). By contrastHowever, in the hooknose-jack game presented here, the fitness of jack, W_J , is an increasing function of p, while that of hooknose, W_{H-} , is a decreasing function of p (Fig. 2a). Thuserefore, this constitutese salmon game in this condition is a true balancing game with negative frequency dependence (Figs. 1 and 2a), similar to the genetic polymorphism maintained by negatively frequency-dependent selection (e.g., Hori 1993; Takahashi & Hori 1994; Fitzpatrick et al. 2007). Furthermore, the fitness of hooknose, W_{H-} , can

be an increasing function, too, if equation (7) holds (Fig. 2b). In this case, we can Now, if we replot Fig. 2b against with the jack proportion defined as q (=1-p)_z- Then, the graph becomes identical to Fig. 2c. However, Here, the payoff of jacks and hooknoses is reversed, in spite of the fact that jacks are poor competitors with hooknoses in direct contests over mating privileges. meaning of jack is reversed to dominant or hawk, even though jack is a sneaker that is a weaker competitor for breeding.

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書式変更: 左揃え, インデント : 最初の 行 : 1.9 字 In our model, we assumed that the winning jack gains no fitness. However, the winning jack may locate a better sneaking position for fertilization. Therefore, we may assume that the 書式変更: フォント: 斜体 winning jack gains the slight fitness value S, where S is extremely farvastly smaller than G, that 書式変更: フォント: 斜体 書式変更: フォント: 斜体 is V > S > 0. Because the losing jack suffers a fighting cost -L, the average cost of fighting 書式変更: フォント: 斜体 書式変更: フォント: 斜体 **書式変更:** フォント: 斜体(なし) between jacks is (S-L)/2. Because S is very close to zero (though positive), we can naturally **書式変更:** フォント : 斜体 書式変更: フォント : 斜体 assume that $C \gg S$. Therefore, (S-L) is still negative and we can put define $(S-L) = -L^*$ Hence, 書式変更: フォント: 斜体 **書式変更:** フォント: 斜体 書式変更: フォント: 斜体 substituting L^* for L changes none of the above all-formulations and arguments-do not change, **書式変更**: フォント : 斜体 書式変更: フォント: 斜体 if we replace L into L*:. Thus the generality of the current results holds even if thea winner of a 書式変更: フォント: 斜体 contest between ing-sneakers among a sneaker fight-gains a minimal-benefit, because the 書式変更: フォントの色: 赤

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310	The salmon mating system examined here <u>involves assumes</u> a large tradeoff between <u>the</u>	
311	jack and hooknose <u>male mating</u> strategies. Hooknose is the dominant strategy in terms of sperm	
312	quantity, body size and controlling access to females. However, the jack life history strategy,	
313	being one year shorter, results inbenefits from lower mortality rates from natural enemies in the	
314	marine habitat (Gross 1991); this assures the frequency-dependent nature of fitness tradeoffs	
315	between mating success and survival (Figs. 1 and 2). With such tradeoffs, the fitness equalities	
316	of hooknose and jack are easily attained (Gross 1984). This may be why the hooknose-jack	
317	game <u>yields a balanced polymorphism similar to those examined in other systems such as</u>	
318	scale-eating cichlid fish (Hori 1993; Takahashi & Hori 1994) and single-locus behavioural	
319	polymorphisms generally is similar to those of balanced polymorphisms (Hori 1993; Takahashi	
320	& Hori 1994; Fitzpatrick et al. 2007).	
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323	PThe previous findings seem to-suggest that sneakers and hooknoses coexist stably are	書式変更: フォントの色 : 赤
324	relatively stable even in a very small populations (Gross 1984, 1985, 1991, 1996). However, the	
325	traditional ESS analysis assumes an infinite population size and the evolutionary outcomes of a	書式変更: フォントの色: 赤

finite population size are often unstable, and/or_different from the ESS equilibrium, or both

(Riley 1979; Fogel et al. 1998; Taylor et al. 2004). In the orangutan mating system, large

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328	population sizes tend to increase the proportion of subordinate mating strategies (Tainaka et al.
329	書式変更 : フォントの色 : 赤 2007). We expect that the sneaker frequency is unstable and high when population sizes are
525	2007). We expect that the sheaker frequency is unstable and fright when population sizes are
330	small. However, our current results suggest that the frequency of jack is 0 or low at a small
331	population size and increases as the population size increases (Fig. 2). This is the reverse of
332	theoretical findings for opposite to the results of finite population sizes (Riley 1979; Fogel et al.
333	1998; Taylor et al. 2004). Furthermore, theoretical studies shows that conditional strategies like
334	sneakingers are stable even if the strategies have a genetic basis (Repka and Gross 1995; Gross
335	and Repka 1998a, 1998b). The effects of population sizes may be tested empirically by
336	surveying the frequency and stability of the jack strategys in-a rivers of different sizes and over
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337	several years.
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338 339 340	書式変更: インデント: 最初の行: 0字 Previousior theoretical findings suggested that sneakers could evolve only in very small populations, because sneaking is a conditional mating tactic due to arising as a result of
338 339 340 341	書式変更: インデント: 最初の行: 0字 Previousior theoretical findings suggested that sneakers could evolve only in very small populations, because sneaking is a conditional mating tactic due to arising as a result of developmental disadvantages 書式変更: フォントの色: 赤
338 339 340 341 342	書式変更: インデント: 最初の行: 0 字 書式変更: インデント: 最初の行: 0 字 でviousior theoretical findings suggested that sneakers could evolve only in very small populations, because sneaking is a conditional mating tactic due toarising as a result of developmental disadvantages (Fogel et al. 1998; Taylor et al. 2004). I DON'T UNDERSTAND WHY SMALL. 書式変更: フォントの色: 赤
338 339 340 341 342 343	書式変更: インデント: 最初の行: 0 字 Previousior theoretical findings suggested that sneakers could evolve only in very small populations, because sneaking is a conditional mating tactic due to arising as a result of developmental disadvantages 「Fogel et al. 1998; Taylor et al. 2004). I DON'T UNDERSTAND WHY SMALL POPULATIONS ARE NECESSARY FOR THIS? THE TITLE OF FOGEL ET AL.'S PAPER

the proportion of subordinate mating strategiess in the orangutan model (Tainaka et al. 2007). Our modified model provides a further example in the literature with density effects is an additional example exploring the evolution and maintenance of sneaker strategies, wheren the density of resources such as mating opportunities and breeding sites varies. density is varied. e.g., mating opportunities and breeding sites. Our results suggest that We have refined the model with our treatment of deensity dependence factors, thus further promoteing the coexistence of jack and hooknose strategies (equations (12) and (13)). When If resources such as females and breeding grounds are limited, competition for these limited resources intensifies between dominants; consequently, subordinate strategies should become more adaptive, provided sufficient refuges exist, since the dominants have to fight over these limited resources. For example, suppose that there are only 10 breeding grounds or 10 females in a suitable spawning area. If 100 hooknoses return to spawn, 90% of them (90 fish) should fail reproduction completely. Furthermore, the winning 10 hooknoses may suffer severe fighting-related injuries. Under such conditions, jack becomes a far superior strategy. This effect of population density issimilar toresembles that of the orangutan modelease, since subordinate strategies (jacks) become advantageous as the population size increases (Tainaka et al. 2007). Likewise, in the colonial acarid mite, Catoglyphus berlesei, fitness payoffs for alternative male mating strategies depend on colony size: dominants (fighters) do better in small colonies; subordinates (non-fighters), in

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large colonies (Radwan 1993).

The constant proportion of jacks observed in broods (Koseki & Fleming 2006) strongly suggests that jack and hooknose constitute an ESS mixed strategy. During development, status-dependent selection in salmon yields a conditional strategy under which precocious males become jacks, and those delaying maturity become hooknoses. In fact, the sneaker life-history strategy is chosen by the fastest-growing juveniles (those with the highest status) (Gross 1996).

although the precise mechanisms triggering developmental switches remain to be elucidated. At least one author has argued the alternative tactics "fighter" and "sneaker" be regarded instead as "coercer" and "cooperator," owing to Further, there is evidence females actually prefer the more cooperative jacks over aggressive hooknoses during spawning (Watters 2005). These facts hardly suggest that jack is an inferior life history strategy. On the contrary, the widespread occurrence of the jack strategy —supports the hypothesis that jack is an integral part of a mixed ESS strategy in salmonid fishes (Gross 1984, 1985).

Given that sSneaker or subordinate strategies are at least partially genetically mediated,

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male conditional strategies may be highly adaptive for females, in terms of spreading risk spreading (Yoshimura & Clark 1991; Yoshimura & Jansen 1996). If all eggs of a female are inseminated by one dominant male whose sperm are genetically deficient, she ends up with no reproductive success. DNA finger-printing evidence suggests that female extra-pair matings are extremely common in many animal mating systems appearing otherwise monogamous (Burke & Bruford 1987; Westneat 1990; Barash & Lipton 2001). Thus females may tacitly solicit mating opportunities fromer sneaker or subordinate males (Watters 2005), further promoting the evolution of a mixed ESS strategy.

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Alcock 1983; Kodric-Brown 1986). Subordinates or sneakers have been considered the less adaptive strategy, because their payoffs mean fitness values appeare lower than those of dominant males. However, the orangutan model (Tainaka et al. 2007) and the current model presented here suggest that the subordinates or sneakers can beare as fit as dominant males, resulting in a mixed ESS strategy. In many cases of breeding gamesmating systems, dimorphism in males may be favored under conditions of when alternative life history ontogenetic trajectories involve life history trade-offs and varying population densities. In those cases Under these

100	conditions, both morphs gain fitness. Such evolutionary games may thus be widely prevalent	
101	not only in the <u>mating</u> breeding games of dimorphic males, but <u>in breeding systems generally.</u>	
102	For example, in female goldeneye ducks, population densities can play a critical role in	
103	maintaining intraspecific brood parasitism as an alternative nesting strategy (Eadie & Fryxell	
104	1992). Lastly, we are only beginning to understand the magnitude of anthropogenic changes to	
105	the environment on life history evolution, and their effects on the stability of balanced	
106	polymorphisms in commercially important taxa such as salmonids.	
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483	Table 1. Payoff matr	rix of Hooknose-Jack game in sal	lmon males (V: The benefit of winning a
484	female; C: the fighting	ng cost of a loser; G: the benefit	of sneaking; and L: the fighting cost of a
485	losing jack). We assu	ume that $V>G>0$ and $C>L>0$.	
486			
487		Opponent	
488	Player	Hooknose	Jack
489	Hooknose	(V-C)/2	V-G
490	Jack	G	-L/2
491			

Table 2. Equations for Hooknose-Jack games in male salmon-males

493
$$W_{\rm H}(p) = p \frac{V - C}{2} + (1 - p)(V - G) = (V - G) - p(\frac{V + C}{2} - G)$$
 (1)

494
$$W_{J}(p) = pG + (1-p)\frac{-L}{2} = \left(-\frac{L}{2}\right) + p\left(G + \frac{L}{2}\right)$$
 (2)

$$495 \qquad G > \frac{V - C}{2} \tag{3}$$

$$496 \qquad V > C > V - 2G \tag{4}$$

497
$$p^* = \frac{2(V - G) + L}{V + C + L}$$
498
$$G < \frac{V - C}{2}$$
(6)

$$498 \qquad G < \frac{V - C}{2} \tag{6}$$

$$499 \quad 2G - C > V \tag{7}$$

$$V_{N} = V \frac{B}{B+N}$$

$$G_{N} = G \frac{B}{B+N}$$
(8a), (8b)

501
$$W_{\rm H}(p,N) = p \frac{V_N - C}{2} + (1-p)(V_N - G_N)$$
 (9)

$$W_{H}(p,N) = p \frac{V_{N} - C}{2} + (1-p)(V_{N} - G_{N})$$

$$W_{J}(p,N) = pG_{N} + (1-p)\frac{-L}{2}$$

$$V_{J}(p,N) = \frac{V_{N} - C}{2}$$
(10)

$$G_N > \frac{V_N - C}{2} \tag{11}$$

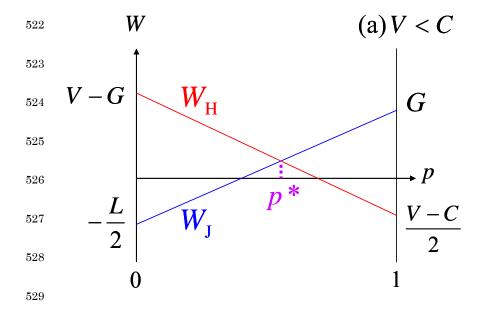
$$\frac{\overline{V} > C > (V - 2G) \frac{B}{B + N} \tag{12}$$

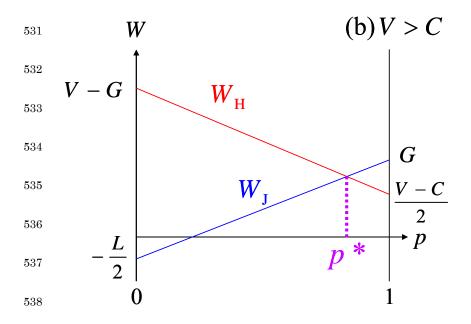
505
$$V - 2G > C > (V - 2G) \frac{B}{B + N}$$
 (13)

509	Figure legends
510	Fig. 1. The average net payoffs (W) of hooknose and jack in the model. The values of $W_H(p)$ and
511	$W_1(p)$ are <u>plotted</u> against the <u>frequency ratio</u> p of hooknose. <u>In (a)</u> , <u>fFighting between</u>
512	hooknose is severe, that is $V < C_{a5}$ and <u>in</u> (b) it is mild, <u>viz.</u> , that is $V > C$. The intersections
513	determine a stable, mixed strategy ESS. p^* is the mixed ESS strategy.
514	
515	Fig. 2. The slopes of the schematic payoffs (W) in the breeding games between dominants and
516	subordinates along the proportion of dominants (p) , where p^* is the mixed ESS strategy. (a) the
517	hooknose and jack model with negative frequency dependence, (b) the hooknose and jack model
518	with dual increasing payoff functions and (c)-the hawk-dove like games with dual decreasing
519	payoff functions. W_H , W_J , W_D and W_S represent the fitness values of hooknose, jack, dominant
520	and subordinate, respectively.

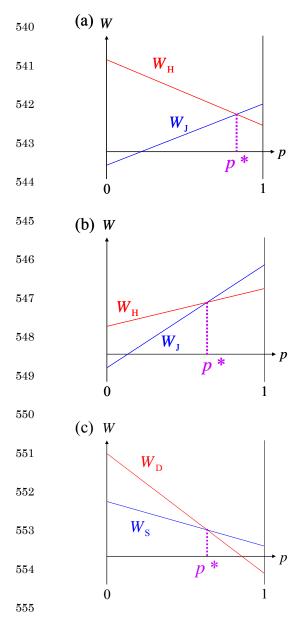
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556 Fig. 2